JEFF PERSSON



TECHNICAL

LEVEL DESIGNER

FORMER SOLDIER

HOMEBREWER

Level Design student at The game Assembly in Malmö. With Additional Bachelor's in computer science specializing in game AI & procedural content.

I Also have a background in the Swedish armed forces.

TECHNICAL SKILLS

- Procedrual Content Generation
- Agile development & Scrum
- Autodesk Maya
- Blender
- Unreal Engine
- Perforce
- Taiga
- Unity

MERITS & SKILLS

- FORMER INSTUCTOR &

QUARTERMASTER AT

FÖRSVARUTBILDARNA MALMÖ

- DRIVERS LICENSE B
- BREWER OF BEER AND WINE

EDUCATION

2022-2025

THE GAME ASSEMBLY
LEVEL DESIGN, Higher
Vocational Education
Specialized in Technical
Level Design

2019-2022

MALMÖ UNIVERSITY

GAME DEVELOPMENT, Bachelor's Degree in computer science Specialized in procedual content generation and AI

2015-2018

NTI GYMNASIET
PROGRAMMING: Game development

WORK EXPERIENCE

2019-2023 PART TIME FÖRSVARSMAKTEN

STABSASSISTEN / RADIO OPERATOR
AT NATIONAL DEFENCE FORCES

Responsible for communications and gernal technical specialist at the comapny level

2021-2021 PART TIME MALMÖ UNIVERSITY

LAB ASSISTENT - OBJECT ORIENTED GAME PROGRAMMING Assisting the first year students with their assignments during lab.

2015-2021

ALVEX TRANSPORT / COOP

WHAREHOUSE WORKER

Forklift certifed, thanks for coming to my TED talk

CONTACT



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